

## Rhyming Pots

Resources: a pot each (cup)  
counters (bits of dry pasta)

Put a counter in the pot every time you hear a word that rhymes with e.g. jelly

Say a list of words

You can have a written list of words so you know how many there should be (if you are organised)

## Word Detective

Challenge your child to be a detective and **find out what word you are saying**.  
**Segment the sounds** e.g. b--a--t.

Can your child hear the word?

Make it easier: blend a couple of sounds together e.g. b--at

Make it harder: longer words or blends/clusters of consonants e.g. play, splash, sprint

## Phonological Awareness

The important foundations for phonics.

Children need to be able:

- \*hear sounds in their environment
- \*hear the sounds in words
- \*hear/identify rhyming words
- \*recognise the syllables in words
- \*hear/identify alliteration (same sound at start e.g. silly sausage)
- \*be able to generate rhymes
- \*be able to generate alliteration
- \*blend sounds together
- \*segment/break up words into individual sounds

## Name Game

A game for generating rhymes.

**Make up silly rhyming names.**

Start with your child's own name and other family members e.g. Betty Spaghetti from the Serengeti.

You can carry on for family, pets, friends, favourite characters.....

## Syllable Beat

**Clap out the beats**, or use a drum/pan, **of the syllables in words/phrases.**

\*in own name (add surname if first name is short)

\*in other names

\*use the silly rhyming names from the name game

\*use songs/rhymes such as: cookie jar, playground clapping songs

All the games will strengthen your child's phonological awareness. It doesn't matter if they need more time or can only think of 1 idea. Rhyming can be particularly difficult for some children to hear. Stick with it – if they come up with an idea that doesn't rhyme use that word to find another rhyme.